



**Dams Laconi**  
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## STANDARDIZATION OF THE TP CATEGORY FOR MAPS AND MODS

### Version Farming Simulator : FS 22

This standardization serves to avoid having multiple TP categories in the shop menu and to formalize the TP categories for all maps and mods.

This applies to mods and maps.

## ***For map and mods***

1. Create a folder « scripts » if it does not exist.
2. Create a folder « store » if it does not exist.
3. Insert the script « AddStoreCategory.lua » in the scripts folder.
4. Insert files « store\_tpVehicles.dds » and « store\_tpTools.dds » in the store folder.
5. Line to be added in « modDesc.xml »

Search :

```
<multiplayer supported="true"/>
```

Add :

```
<extraSourceFiles>
  <sourceFile filename="scripts/AddStoreCategory.lua" />
</extraSourceFiles>

<newStoreCategories>
  <newStoreCategory type="VEHICLE" name="tpVehicles" title="$l10n_category_TP_Vehicles" image="store/store_tpVehicles.dds" />
  <newStoreCategory type="TOOL" name="tpTools" title="$l10n_category_TP_Tools" image="store/store_tpTools.dds" />
</newStoreCategories>

<l10n>
  <text name="category_TP_Vehicles"><en>Public Works</en><de>Öffentlichen Funktioniert</de><fr>Travaux Public</fr></text>
  <text name="category_TP_Tools"><en>Public Works</en><de>Öffentlichen Funktioniert</de><fr>Travaux Public</fr></text>
</l10n>
```

**ATTENTION :** Check your folder and file installation paths and change them if necessary.

## 6. Line to be modified in the « .xml » of your vehicle or tool.

Edit :

```
<category>xxx</category>
```

By (vehicle):

```
<category>tpVehicles</category>
```

Or by (tool):

```
<category>tpTools</category>
```

## 7. Register and ZIP your map or mod with Winrar, 7ZIP or any other software of this type.

### Crédits :

Installation and writing PDF : Dams Laconi (LBBDT Gaming), Scripts : IFKO, Images : Peppe978, Writing .txt : Le Ben 30